With contributions by
Michael Asgaard Andersen and Henrik Oxvig
Renaud Barbaras
Andrew Benjamin
Olafur Eliasson
Sanford Kwinter
David Leatherbarrow
Martin Seel
David Summers
Sven-Olov Wallenstein

When spectators confront and designers invent works of art and architecture, vital questions regarding their appearance arise. These are not simply questions about what appears, but also about what does not, not simply questions about what appears, but also about what does not, e., what withdraws when works are experienced and created? How do we cope with this withdrawal, with latencies that escape concretization? What are the productive paradoxes associated hereto and how do what are the processes of making? Based on multiple discourses they influence the processes of making? Based on multiple discourses they influence the processes of making? Based on these subjects, contemporary positions in art, architecture and on these subjects, contemporary positions in art, architecture and philosophy draw up new challenges, especially with regard to the creative practices. Within and between these positions emerge potentials for modes of thinking and doing with a new sensitivity.

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